

Level Designer

Contact

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Software Skills

Unreal Engine 5



Unreal Engine 4



Unity



Blender



Perforce



Languages

Swedish - Native

English - Full

Japanese - Basic

Thai - Basic

Jonathan Mårtensson

Work Experience

Fotevikens museum

Historical Reenactor | July 2018 - Present
Working as a historical viking reenactor and guide at an open-air museum during the summer seasons.

Moxie Jam 2022 & 2023

Worker/Helper | March 2022 & March 2023
Worked with Game Habitat to arrange game jam events for trans people, women and non-binary people.

Education

The Game Assembly

Level Design | August 2021 - April 2024
Higher Vocational Education

Luleå Tekniska Universitet (Remote)

Computer Game Production | January 2021 - June 2021
Remote Individual Course

Introduction to Computer Game Creation |
January 2021 - June 2021
Remote Individual Course

Game Design | September 2020 - January 2021
Remote Individual Course

Högskolan i Gävle (Remote)

3D-Modeling and Animation in Open Source Environment
September 2020 - January 2021
Remote Individual Course

Polhemskolan

Technology Programme, Information and Media
Technology | August 2017 - June 2020
Upper Secondary School